

# GUSTAF LÖFKVIST ANDERSSON

## Level Designer

### Contacts

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Portfolio: [www.gustaflofkvist.com/](http://www.gustaflofkvist.com/)

I am a creative and flexible person with a penchant for worldbuilding and environmental storytelling. I love creating rich, expressive and immersive worlds and with the multidisciplinary tools I have gathered over the years I make my dreams happen.

### Work Experience

#### Internship - Level designer

2024 - present, Silkroad Studios

Assisting in creating and concepting engaging levels and environments, as well as working closely with director to weigh in on game design features and narrative for upcoming game.

#### QA Consultant

2022, Academic Work

Consultant work as QA game tester for Massive Entertainment.

#### Documentor

2018 - 2021, Transtema FNC

Primarily consultant work focusing on documentation of government fiber infrastructure.

### Skills

#### Game development:

Unreal Engine 5, Unity, Hammer++, Adobe Suite

#### Software Development:

Github, Perforce, Agile & Scrum Methodologies

#### Design & Prototyping:

Blender, Miro, Inkscape, Photopea, Audacity

#### Miscellaneous:

Microsoft Office suite

### Education

#### Level Design

2022 - present, The Game Assembly

Program teaching blockout, concepting, composition and scripting for level design along with how it interacts with other disciplines in the game industry.

#### Graphic Design and Media

2021, Malmö University

Course with the goal of teaching how graphic design affects its audience, media and marketing.

#### Comics and Visual storytelling

2016 - 2017, Malmö University

Course focusing on setup, theory and critique surrounding comics as a visual media.

#### Bachelor's degree - Interaction Design

2013 - 2016, Malmö University

Program with focus on design & research concerning UX-design and its related subjects.

### Skills

#### Languages:

Swedish (native)  
English

#### Volunteering:

Game master for various TTRPGS, Scoutmaster at Bunkeflo Skoutkår (2012-2018)

#### Awards:

2nd place in various categories for miniature painting at C4open.

#### Driver's Licence

References are available upon request